<table>
<thead>
<tr>
<th>Time</th>
<th>Tuesday 29 November</th>
<th>Wednesday 30 November</th>
<th>Thursday 1 December</th>
<th>Friday 2 December</th>
</tr>
</thead>
<tbody>
<tr>
<td>8H00-9H00</td>
<td>Registration</td>
<td>Plenary room</td>
<td>Stephenson</td>
<td>Plenary room</td>
</tr>
<tr>
<td>9H00-10H30</td>
<td>Registration</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>11H00-12H00</td>
<td>Coffee break</td>
<td></td>
<td></td>
<td>Coffee break</td>
</tr>
<tr>
<td>12H00-13H00</td>
<td>Theme 1</td>
<td>Theme 5</td>
<td>Theme 6</td>
<td>Lunch</td>
</tr>
<tr>
<td>13H30-15H00</td>
<td>Lunch</td>
<td></td>
<td></td>
<td>17H30-20H00</td>
</tr>
<tr>
<td>17H30-20H00</td>
<td>Technical visits</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**TrainRail Hackathon Final Competition**
(For competitors only)

**Opening**
Welcome speeches
Keynote speech & Hackathon Award
Keynote speaker - Impact of Covid-19
Hackathon Award
Keynote speaker - HR & Global Trends
Partner presentation

**Theme 1**
Responding to the Covid-19

**Theme 2**
Innovation & Technologies

**Theme 3**
International structures for training and education

**Theme 4**
Future skills strategy in an international framework

**Theme 5**
National structures for training and education

**Theme 6**
Learning Technology

**Theme 7**
HR Training Lifecycle

**Theme 8-1**
Simulators & Virtual Reality

**Theme 8-2**
Simulators & Virtual Reality

**Theme 9**
Gamification

**Theme 10**
Sustainable management of skills and human resources

**REPAIR Project**
Recognising Emerging Practices
Anticipating Industry Renewal
Keynote Speaker
Synthesis & Closing

**Gala dinner**
Le Train Bleu